

Fabric defect classification using transfer learning and deep learning

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ABSTRACT

The internal inspection of fabrics is one of the most important phases of production in order to achieve high quality standard in the textile industry. Therefore, developing efficient automatic internal control mechanism has been an extremely major area of research. In this paper, the famous architecture GoogLeNet was fine-tuned into two configurations for texture defect classification that was trained on a textile texture database (TILDA). The experimental result, for both configurations, achieved a significant overall accuracy score of 97% for motif and a non-motif-based images and 89% for mixed images. In the results obtained, it was observed that the second model, which updates the last six layers, was more successful than the first one; which updates the last two layers.

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1. INTRODUCTION

Fabric defect detection is a key process in quality control which identifies and visualizes the appearance of fabric defects [1]–[3]. One of the most direct uses of artificial intelligence in industry is machine learning for automatic fabric defect detection, the successful deployment that could lead to an improved fabric quality and lower labor costs. In engineering settings, the use of real-time systems is common for both measuring and quality control tasks. In manufacturing engineering, such systems are generally employed for both automatic and cycle-based inspection of components, and the supervision of the production flow.

The human being has a complex vision system which able him to disting defects in large and small scales. The objective of the present study is to provide an automatic detection system to distinguish between defected and non-defected zones in fabric images. This will be implemented through the vision machine and is expected to provide a better detection of defects with a low error rate. The automatic detection of defects was the aim of this work, not the classification of faults. Machine inspection of fabric is done through computer treatment. The only way of inspection is image-based. It takes images of fabric during manufacturing and treats them to identify irregularities [4]. Hence, defect detection in fabrics presents a significant challenge for industrial and researchers. The objective is to identify diverse anomalous structures in complicated contexts.

Multiple approaches to detect defects in various settings are currently proposed [5]–[10]. As such, Abouelela *et al.* [8] presumed that the texture of fabric is composed by basic structure and considered any area with a modified structure to be a defect. Due to the existence of significant differences in the frequency spectrum of defective and non-defective textures, Chan *et al.* [9] used a Fourier transform method to distinguish between these areas.

This spectral method, however, is not appropriate for complicated textures. Deep learning has contributed immensely to the resolution of many computer vision challenges in the recent years. Certain approaches [11]–[17] have implemented deep neural networks to detect tissue defects. Using the trained architecture, Zhao *et al.* [16] built a convolutional neural network (CNN) based on integrated visual short and long term memory to discriminate between fabric fault images. Authors observed that deep learning methods conceived for various kinds of image classification tasks can be ideally fitted to the fabric defect classification challenge, indicating as well the requirement of our adequately-designed architecture. Li *et al.* [18] tested an automatic Fisher criterion-based stacked denoising auto-encoders (FCSDA) coder using equal size fabric image patches to categorize the testing patches into defective or non defective ones, with the residual between rebuilt images and defective patches as the location of the defect. It has shown good performance on regular and complex woven knitted jacquard patterns. Although such approaches showed significant success in certain applications, most of them are restricted to simple textures and unable to resolve complicated real world problems of fabric inspection.

In order to increase the efficiency of real-world fabric defect detection, many issues must be addressed. Firstly, labeling the various faults in real-time products takes time and labor. Due to the sophisticated variety of fabric defects and fabric types, it is hard to collect a meaningful and detailed dataset covering all possible fabric textures. As such, when it comes to fabrics with non-visible textures, pre-trained architecture generally does not function properly. In addition, as the production process and materials vary for each kind of fabric, there are huge variations in the aspect and features of each defect, which also makes the detection of fabric defects challenging.

In this paper, the evaluation of the ability of GoogLeNet a CNN to identify tissue faults from the textile texture database (TILDA) Dataset for seven different classes of fabric defaults to develop a reliable system which is able to detect defect in real time. The work will be structured. First, a summary of literature on fabric defect detection approaches is presented, followed by the proposed method for automatic fabric defect detection, comprising the preparation of the dataset and the description of the proposed network model. At the end, findings and discussion are following by the conclusion.

2. METHOD

We pretrained the CNN "GoogLeNet" on ImageNet database. The learned values from ImageNet are transferred to the neural system and adjusted to detect the presence of defaults in the fabric images. Both simple and complex texture fabrics are used to fine-tune the network and achieve a reliable system which is able to detect defect in real-time.

2.1. GoogLeNet architecture

The architecture of GoogLeNet [19], proposed by Szegedy *et al.* in 2015, differs from other classical CNNs. It includes 22 layers in which the number of units in each layer has been augmented by using a parallel filter known as the inception module [20] of sizes 1×1 , 3×3 and 5×5 . Figure 1 shows the 22 layers of GoogLeNet.

This model is designed to be an accurate and low computational cost for use in mobile and embedded systems. To make the architecture computationally efficient, the inception module with reduced dimensionality is used instead of the naive version. The rectified linear units (ReLU) are used as activation functions for all the convolutions layer of this architecture. Figure 2 show the inception module.

One can choose to fine-tune all the layers of the architecture, or just to maintain the first layers frozen (for reasons of over-fitting) and refine just a certain part of the top-level architecture. The reason for this is the finding that the early features of a network contain the most common characteristics (e.g., edge or color detectors) which are expected to be relevant to a multiplicity of tasks, while the later layers of the network contain the most specific characteristics of the classes contained in the fabric dataset. The GoogLeNet network was firstly trained from the ImageNet dataset which consists of around one million of pictures and one thousand tags and classes. For our tagged fabric dataset; it contains just 24,000 fabric pictures and 2 tags/categories. Thus, the fabric dataset is not large enough for training GoogLeNet from scratch, so we utilize the learned values from the ImageNet trained GoogLeNet network. We fine-tuned all layers except for the top two pretrained layers containing most general-purpose values that are independent of the data. The existing classification layer "loss3/classifier" produces predictions for 1,000 classes. Instead, a new binary classification layer is applied.

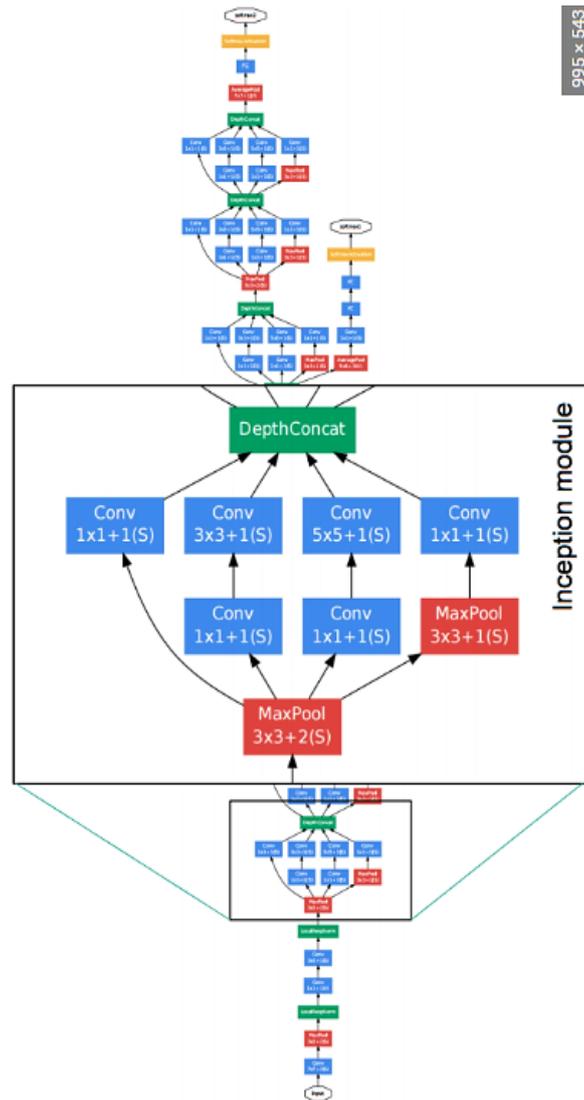


Figure 1. Shows the architecture of GoogLeNet [19]

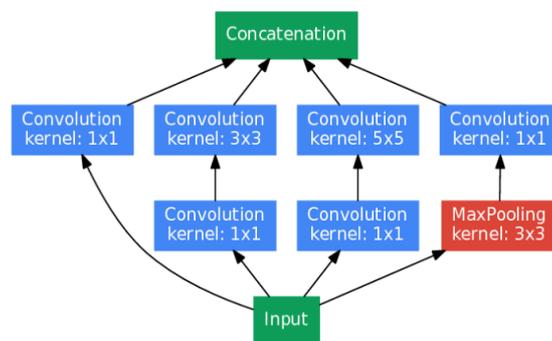


Figure 2. Shows the inception module [19]

We tuned the GoogLeNet architecture to fit with our task by changing the latest fully-connected layer (designed for 1,000 categories) into a binary fully connected layer. The starting filter values of the network learned from ImageNet are then back-propagated to more accurately represent the fabric conditions in the dataset. The following basic modifications are made:

- a) The names of the three output layers have been modified to avoid conflicts when reading the original weights from the pre-trained model. Thus:
 - "loss1/classifier" became " loss1/classifier_defect";
 - "loss2/classifier" became " loss2/classifier_defect";
 - " loss3/classifier" became " loss3/classifier_defect";
- b) The output layer count was reduced to two (from 1,000) to take into account the two categories: defective and non-defective.
- c) The basic learning rate Base_lr was set to 0.01 and the learning rate policy is polynomial.
- d) The Max_iter, the maximal number of operations, was set to 10,000.

In this study, the framework Caffe [21] is used as a CNN library. A pre-trained version of the GoogLeNet CNN is available for unrestricted use in [22]. GoogLeNet is also available in the Digits training system version 5.0 (Nvidia Corporation, Santa Clara, CA) [23].

2.2. Data sets preparation

Experiments have been conducted on the popular TILDA, is a database of fabric patterns that was created in the context of the workshop "Texture Analysis" of the major research project of the Deutsche Forschungsgemeinschaft "Automatic Visual Inspection of Technical Objects". In this workgroup, methods for recognizing and distinguishing textures of different kinds were investigated and evaluated [24]. This database consists of eight representative textile kinds, seven error classes and an error-free textile class. Thus, there are eight types of classes for each type of textile, including four main groups (C1-C4), each group being composed of two different subgroups as shown in Figures 3 and 4. Therefore, there is one fabric type in each sub-directory, which is split in eight sub-directories, containing 50 texture images each. First subfolder labeled "e0" includes non-defective images, while the rest of the subfolders ("e1"- "e7") contain defective images. The Figure 5 shows some of common fabric defects: (a) plain fabric without defects, (b) plain fabric with defects, (c) plain weave fabric without defects, (d) plain weave fabric with defects, (e) twill fabric without defects, and (f) twill fabric with defects.

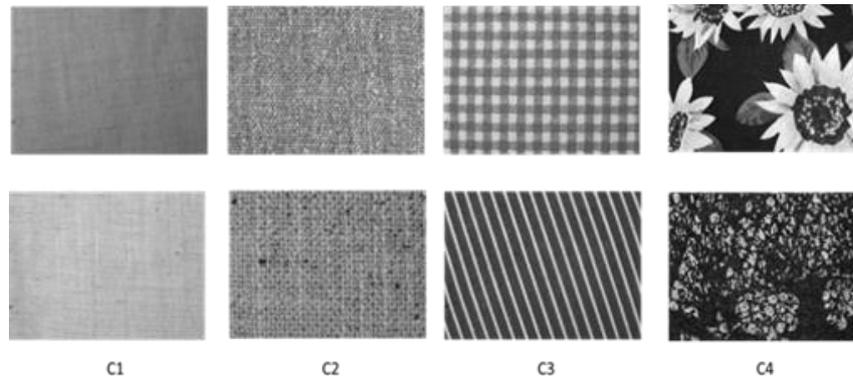


Figure 3. Display the TILDA'S database four classes {C1, C2, C3, and C4}

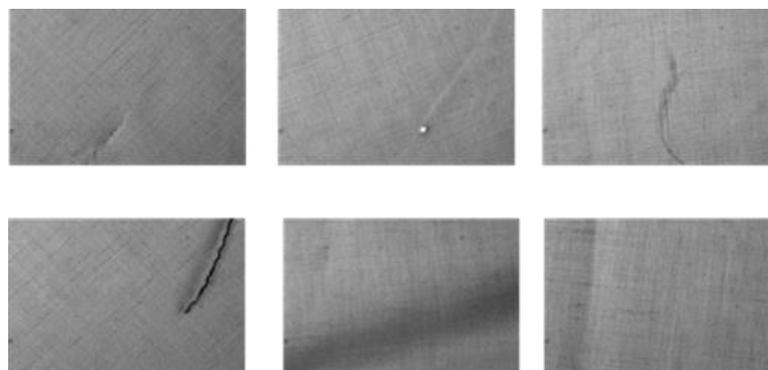


Figure 4. Examples of defective fabric images from TILDA database

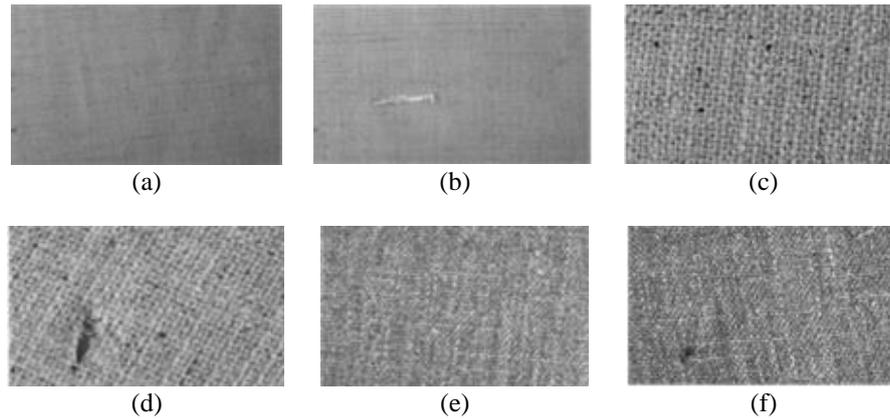


Figure 5. Example of fabric images from TILDA database displaying: (a) plain fabric without defects, (b) plain fabric with defects, (c) plain weave fabric without defects, (d) plain weave fabric with defects, (e) twill fabric without defects, and (f) twill fabric with defects

Fifty different images for each of the selected classes (768×512 pixels, 8-bit grayscale image) were obtained by moving and rotating the fabric image. The whole database of textured textiles is composed of 3,200 images with a total size of 1.2 GB. The dimension of the images was resized from 768×512 to 224×224. The images were randomly sorted into 90% images for learning, 5% images for validation and 5% images for testing. The training data set was composed of 60% images of non-defect fabric (negative class '0') and 40% images of defect fabric (positive class '1').

The current study used a total of 3,200 pictures from the TILDA database. Moreover, we enlarged the dataset by applying three directions of turning and rotating (90°, and 270°) data increasing techniques. Then, the training images were increased by changing and adapting the sharpness, luminosity, and contrast of the pictures with IrfanView picture editing software [25]. This is a common method to train small datasets more efficiently. As a result, the size of the training datasets has increased from 3,200 to 24,000 patches.

The TILDA dataset includes 4 classes of varying textures, C1 and C2 contain non-motif based fabric images and C3 and C4 contain motif based fabric images. Thus, three sets of training data (S1, S2 and S3) was constructed, with 8,000 images for each group. The S1 group for the non-motif classes, while the S2 group for the motif based and the S3 a mixed images from the S1 and S2.

Two configurations were designed to refine the pre-trained GoogLeNet architecture; the first updates the settings of the final couple layers, while the second updates the settings of the final six layers. Both configurations were trained on the three learning groups. As a result, six models were created and tested.

3. RESULTS AND DISCUSSION

The overall classification accuracies, relating to the two configurations, obtained on the three training sets for the different numbers of iterations are shown in Tables 1 to 3. The accuracy, sensitivity and specificity are defined respectively by the following formulas; in which the true positive desined as TP, the false positive desined as FP, the true negative desined as TN and the false negative desined as FN:

$$\text{Accuracy} = \frac{TP+TN}{TP+FP+TN+FN} \quad (1)$$

$$\text{Sensitivity} = \frac{TP}{TP+FN} \quad (2)$$

$$\text{Specificity} = \frac{TN}{TN+FP} \quad (3)$$

Table 1. Classification accuracy of non-motif based texture images S1 over the two configurations

Iteration	1,000	2,000	3,000	4,000	5,000	6,000	7,000	8,000	9,000	10,000
Conf_1	0.954	0.956	0.94	0.96	0.959	0.957	0.966	0.967	0.965	0.969
Conf_2	0.952	0.946	0.981	0.95	0.968	0.969	0.986	0.975	0.977	0.976

Table 2. Classification accuracy of motif based texture images S2 over the two configurations

Iteration	1,000	2,000	3,000	4,000	5,000	6,000	7,000	8,000	9,000	10,000
Conf_1	0.965	0.980	0.964	0.988	0.986	0.984	0.990	0.991	0.988	0.990
Conf_2	0.963	0.957	0.960	0.964	0.982	0.983	0.992	0.993	0.990	0.992

Table 3. Classification accuracy of mixed based texture images S3 over the two configurations

Iteration	1,000	2,000	3,000	4,000	5,000	6,000	7,000	8,000	9,000	10,000
Conf_1	0.868	0.852	0.840	0.860	0.859	0.857	0.866	0.867	0.865	0.887
Conf_2	0.874	0.884	0.864	0.880	0.886	0.884	0.868	0.891	0.890	0.897

We have recorded a maximum accuracy of 97% for non-motif based texture images and 99% for motif based texture images at 8,000 iterations. However, the precision recorded on mixed images was of the order of 86% at 7,000 iterations, which is relatively low. Figure 6 illustrates, in detail, the accuracy, sensitivity and specificity obtained according to the iteration number.

In general, the six trained models scored well in terms of precision as shown in Tables 1 to 3. Also is noticed that in most cases, and especially for high numbers of iterations, the second configuration showed a better accuracy compared to the first one; 97% for the G1 Groupe, 99% for the G2 groupe, and 90% for the G3 groupe. This second configuration updates the parameters of the last six layers of the pre-trained GoogLeNet.

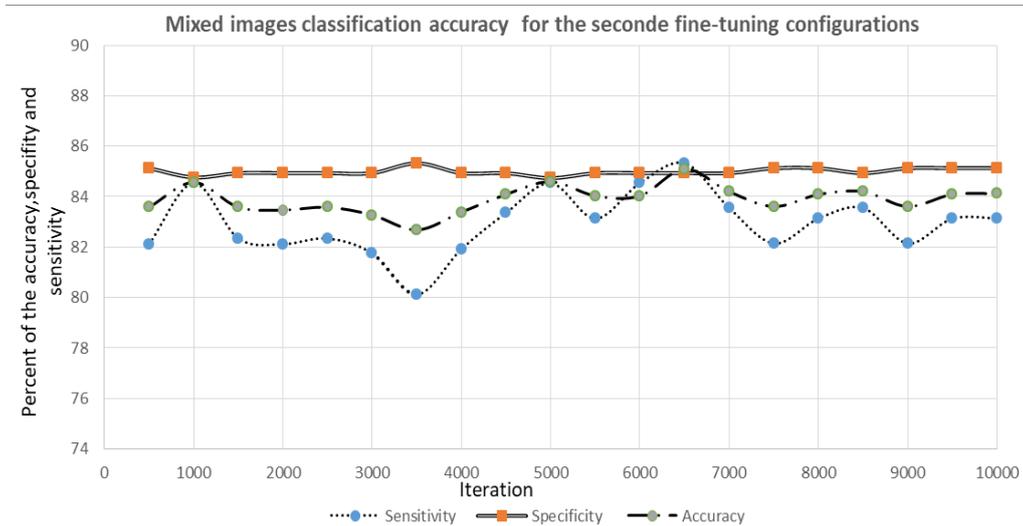


Figure 6. Shows the accuracy of mixed images for the second fine-tuning configuration

The convolutional networks provide a robust error tolerant, dual computing and self-learning abilities to deal with complicated environmental data issues. From the beginning of the 21st century, with the fast progress of big data and AI, the use of convolutional networks to detect, segment [6], [26], recognize [17], analyze and process data has been very successful, especially in applications with a high number of tagged images, for example surface finish [27], [28], industrial images [29], heath images [30]–[34] and weed detection [35], [36]. In our previous work [11], three famous pre-trained CNN models are compared to detect defect in fabric texture, and the three models achieve high accuracy over 96%.

In this paper, the famous network “GoogLeNet” was refined to detect the presence of defect in motif and non-motif texture images. The aim of this investigation involved the development of an automatic fabric inspection system able to detect fabric defect for motif and non-motif-based fabric images. Experimental results show an accuracy of 97% using a specific classifier for each set and 89% for a common classifier. In the upcoming research, we intend to classify the tissue faults into multiple classes which will help to recognize the source of defects and pretaind it in the future. The study will also focus on different techniques such as layer locking, Dropout, Top-N as output for estimation, and the incorporation of perspective information to increase the precision and benchmark it with various architectures including visual geometry network (VGGNet), residual network (ResNet) and MobilNet.

4. CONCLUSION

In this paper, the famous network “GoogLeNet” was refined to detect the presence of defect in motif and non-motif texture images. The aim of this investigation involved the development of an automatic fabric inspection system able to detect fabric defect for motif and non-motif-based fabric images. Experimental results show an accuracy of 97% using a specific classifier for each set and 89% for a common classifier. In the upcoming research, we intend to classify the tissue faults into multiple classes which will help to recognize the source of defects and pretend it in the future. The study will also focus on different techniques such as layer locking, Dropout, Top-N as output for estimation, and the incorporation of perspective information to increase the precision and benchmark it with various architectures including VGGNet, ResNet and Mobilnet.

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